Interior Design II Objective 3.03 Date \_\_\_\_\_\_\_\_\_\_ Period \_\_\_\_\_ Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Lemonade Stand

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  | **COST TO MAKE 1 PITCHER** | **NUMBER CUPS PER PITCHER** | **COST PER CUP** | **RETAIL PRICE PER CUP** | **$ AMOUNT OF MARKUP (your profit per cup)** | **% OF MARKUP**  **(MU/C=%)** | **DAILY PROFIT** |
| **DAY 1** |  |  |  |  |  |  |  |
| **DAY 2** |  |  |  |  |  |  |  |
| **DAY 3** |  |  |  |  |  |  |  |
| **DAY 4** |  |  |  |  |  |  |  |
| **DAY 5** |  |  |  |  |  |  |  |

DIRECTIONS: Go to <https://omsi.edu/exhibitions/moneyville/activities/lemonade/lemonadestand.htm> . Choose the “hard” version of the game. Play five times (days) and record the information below for each day. All business decisions must be made jointly with your business partners.

**TOTAL PROFIT FOR 5 DAYS: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**